

THE EXHIBITS

Closing the Delivery Discount in B2B SaaS

The ten exhibits from the industry report, one per slide, for board and investment-committee packs. Every figure retains its exact definition and source as published in the report.

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EXHIBIT 1 The shape the market pays for, beside the shape it discounts

	THE SHAPE THE MARKET PAYS FOR	THE SHAPE IT DISCOUNTS
Revenue multiple (private M&A, 2024–Q1 2026, Aventis)	~3–3.8x	~1–2.6x
Gross margin	75–80%	Below 70%
Services mix	Under ~15%, priced and separate	Above ~15%, at or below break-even
ARR per head	~\$141k median; \$200k+ top tier	Well below the median while revenue grows
Release cadence	Monthly or better	Quarterly and slipping
R&D spend	Funds the roadmap	Quietly funds unbilled services

EXHIBIT 2 The same commitment, two routes through the accounts

	BILLED	ABSORBED
Where it lands	The services line, priced, on its own contract	The core product, funded from the R&D line
Visibility	Visible in the revenue mix	Invisible to the mix; surfaces as bloated R&D, slipping cadence, eroding margin
What a buyer prices	Services revenue at services multiples, separately	The whole asset at services multiples — the delivery discount

EXHIBIT 3 The three stages that matter here — constraint, shape, and graduation by function

STAGE	THE CONSTRAINT	PRODUCT	PEOPLE	DELIVERY & OPERATIONS
CATEGORISE · 50–99 · 3 layers	No function has an accountable owner. Every consequential decision routes through the same few people, and commitments arrive without a cost attached.	Looks like: roadmap by hunch; specs live in meetings; sales commitments land on engineering unpriced. Graduates by: splitting product from delivery, giving the intake an owner, and installing written specs with a ready-for-dev gate.	Looks like: generalists everywhere; the loudest opinion carries; founders remain the last decision-maker on everything. Graduates by: functions with named owners, mapped decision rights, and a first management layer that is trained rather than merely promoted.	Looks like: one queue, everything urgent, releases slipping quarter on quarter. Graduates by: SOPs and standardised artefacts — specs, user stories, release notes — a published calendar, and bug work planned rather than emergent.
SPECIALISE · 100–249 · 4 layers	Focus is too broad to hold. Nobody can see the accumulated cost of the commitments already made — which is where the absorbed discount hides.	Looks like: four products, one backlog; nobody can say what shipped last year without touching the core. Graduates by: product operations installed, evidence-led prioritisation, and the absorbed-cost audit — which becomes possible at this stage — actually run.	Looks like: leaders promoted into roles they have never seen at this scale; micromanagement appears, the reliable tell. Graduates by: specialised roles, teams and stacks — and for each stretched leader, development under a mentor who has held the role at this stage, or replacement.	Looks like: squads competing for one shared bench; the senior layer consumed by cross-team mediation. Graduates by: product-led autonomous teams, each owning a surface with its own engineers, tech lead and roadmap.
CAPITALISE · 250+ · 5+ layers	Growth now requires capital allocation rather than operating effort — and each acquisition imports a new boundary problem.	Looks like: a portfolio of overlapping products, each deal adding another. Graduates by: one platform thesis, buy-versus-build discipline, and integration standards applied per acquisition.	Looks like: an org chart that mirrors past deals rather than the operating model. Graduates by: leadership allocated to constraints, not legacies, with succession built inside.	Looks like: parallel stacks and duplicated capability per acquired unit. Graduates by: shared core with per-asset edge, and capital pointed at the highest-return modernisation first.

Headcounts are indicative. The delivery discount is a disease of the first two stages above, which is why the model is built for the journey from 50 to 300; by Capitalise, the question is whether the boundary discipline survives acquisition.

EXHIBIT 4 The six indicators

#	INDICATOR	WHAT IT READS	WHY IT MATTERS
1	ARR per head	Well below the ~\$141k median while revenue still grows; top tier \$200k+	Headcount rose and the operating model did not. The cleanest external tell
2	R&D share of revenue	Rising, with no roadmap surface to account for it	Where absorbed customer work lands once it leaves the services line
3	Configuration absorption	The share of last year’s commitments satisfied without a core change	Most companies cannot answer this at all, which is itself the finding
4	Support and success cost	Above 12% of revenue while churn holds, against a ~9% norm	Delivery is generating incidents faster than support closes them
5	Commitment-to-release time	The elapsed time, and whether it is lengthening	Measures the intake directly rather than through a financial proxy
6	Services mix	Above ~15% of revenue, or running at or below break-even	Lagging — the one everyone already watches

By the time the sixth moves, the other five have been true for years. Blended gross margin below 70% remains the clearest confirmation once the condition is advanced — and the most lagging signal of all.

EXHIBIT 5 Five guard-rails — the failure each one answers

FAILURE MODE	GUARD-RAIL
Models recommend deprecated infrastructure	A curated golden-path infrastructure context
Teams default to the most expensive model	Tiering rules with spend visibility
Agents re-implement functions that already exist	Enforced reuse and token-efficiency gates
Knowledge stays locked in long-tenured staff	An AI-mapped codebase; every change carries its plan
Ungoverned, invisible LLM spend	One managed control surface for models, prompts and tools

EXHIBIT 6 Two builds, same tooling — the architectural side-by-side

DIMENSION	BUILD A — UI OVER LEGACY	BUILD B — DISCIPLINED GREENFIELD
API contract	Hand-written validation, no formal schema	Generated clients from a formal OpenAPI schema
Type discipline	Permissive rules, many escape hatches	Strict typing, generated types throughout
State management	Client-driven fetching and caching	Server-first, hydrated to the client
Authentication	Custom security middleware	Battle-tested third-party provider
Test coverage	Limited	Full end-to-end suite
Codebase volume	~2x for comparable scope	Baseline
Backend	Unchanged legacy monolith	Co-evolved, event-driven, multi-tenant
Maintenance debt	High, accumulating per feature	Low, absorbed by the system

EXHIBIT 7 From adoption to consequence

2025–2026

The majority of enterprise AI adoption

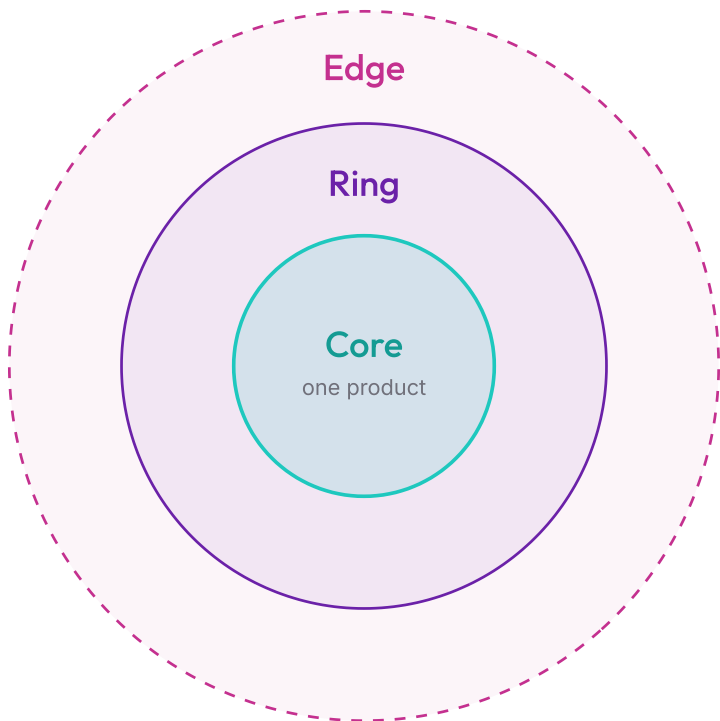
~12 months

The lag between adoption and visible consequence

Mid-2027

Structural bottleneck in codebases bloated on undisciplined adoption

EXHIBIT 8 The three layers



Core

One standardised product, the same for every customer. Owned by the product team.

Ring

Productised configurability — APIs, configurable fields, rules and data. Customer-specific needs met without customer-specific code.

Edge

Genuinely bespoke work, outside the product boundary and under its own statement of work. Priced separately, and it never touches the core.

EXHIBIT 9 What the published drivers move · revenue multiples · external

DRIVER	REVENUE MULTIPLE, COMPARED	BASIS AND PUBLISHER
Net revenue retention above 120% vs below 100%	11.7x vs 4.1x revenue	Public, EV/TTM revenue, Q4 2024 · SEG
Gross margin above 80% vs below 60%	7.2x vs 3.5x revenue	Public, EV/TTM revenue, Q2 2025 · SEG
Gross margin above 80% vs below 80%	7.6x vs 5.5x revenue	Public, EV/TTM revenue, Q4 2024 · SEG
SaaS against non-SaaS software	+19% to +52% on revenue	Private M&A, 2024–Q1 2026 · Aventis
Rule of 40, +10 points	About +1.0x revenue	Public, Q3 2025 · Aventis

Each driver is measured on its own and they are not summed; stacking them is how modelled work becomes dishonest. They are revenue effects. On EBITDA the penalty compresses, because low gross margin shrinks profit as well as price. The companion case prices its company on that basis: entry at around 1.5x revenue, exit at 10–11x EBITDA, deliberately below current private medians. Modelled.

EXHIBIT 10 The three-pile audit

PILE	DEFINITION	WHAT IT SIGNIFIES
1. Standard product	Features applying natively to all customers, zero bespoke configuration	Scales at near-zero marginal cost. This is what a software multiple pays for
2. Single-customer bespoke	Code written for the workflow, integration or onboarding of exactly one customer	Services delivery, funded from the R&D line and invisible in the revenue mix
3. Break-fix and technical debt	Remediation required to keep the platform stable	Usually the codebase buckling under the weight of Pile 2